Fractalism for Output Portal

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Installation

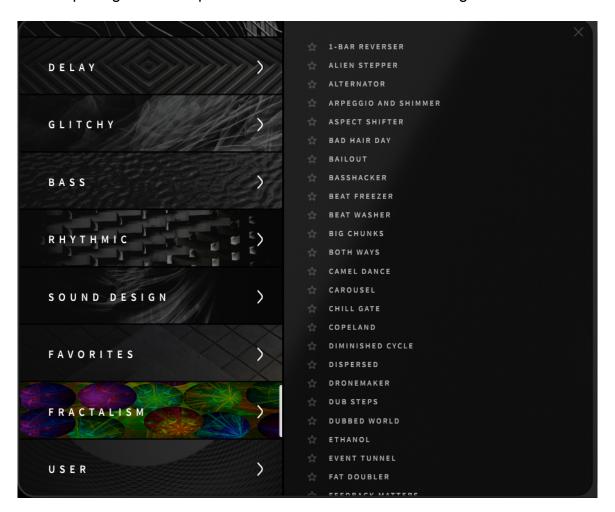
After unpacking the zip you received you will find a folder containing a Readme.pdf and a folder named FRACTALISM containing the presets (currently 34).

Place the folder here:

Mac: HD/Library/Application Support/Output/Portal/Presets

PC: (C:) \ProgramData\Output\Portal\Presets

When opening the Portal preset browser should look something like this:



License agreement and terms of usage

This license agreement is between you (the licensee) and me (Simon Stockhausen).

As these are patches for an FX plug-in and not a sampler or synthesizer, let's keep it simple:

- 1.) The licensee must not distribute the patches from *Fractalism* in any commercial, free or otherwise product. You can use these patches in your music and sound design work and produce audio files with it which you can distribute and sell in any way.
- 2.) The license to the presets expansion Fractalism may not be given away or sold (NFR).

Description

Fractalism contains 101 creative presets for Portal suitable for music, sound design and post production. From tempo-synced stutter and freeze effects to tonal grain clouds, from slowly evolving granular textures to complex fractal mayhem the presets in *Fractalism* will transform any input signal into something interesting and musical.

All patches are programmed 100% wet, have the two available Macros assigned and make use of both modulators and effects slots. The internal reverb was barely used as there are many far better sounding options out there.

All audio demos for this set are **here**.

All video demos for this set can be found in this youtube playlist.

Technical notes

There is currently a bug in Portal: a preset saved with the HP 24 filter engaged (e.g. the patch Stay Away) will use the LP filter when recalled, although the HP filter is displayed as being active. Clicking on the HP filter will then re-engage the correct filter.

Modifying Presets

Portal does not allow to re-save a patch into it's original folder, so all re-saved patches will have to be stored inside your user folder.

Patchlist

There are 101 patches sorted alphabetically in the patch browser.

1	2	3	4
1-Bar Reverser	Fifths And Octaves self-resonating	Nurse Please tempo-synced	Rocket Man
Alien Stepper	Flipper	Octave Galloper tempo-synced used in this video	Sample&Hold modify re-trigger rate with M2 (from 4 bars hard left to 1/4 hard right)
Alternator	Free Willy Tempo-synced	Octave Jumper	Scale Ramp
Arpeggio And Shimmer M1 creates grain delay feedback shimmer, select scales/chords with M2	Freeze 2-4 Tempo-synced freezing on 2+4	Octave Scape	Scatter Matter
Aspect Shifter	Frozen Dreams used in this demo and this video	Offbeater Tempo-synced	Sonar Tempo-synced reverse FX
Bad Hair Day	Gentle Animator tempo-synced pan/tremolo used in this video	Ominous Grains	Speech Destructor used in this video (1 of 2)
Bailout tempo-synced modulations	Gibberish	Organism	Stay Away (filter bug, reselect HP 24 filter) used in this demo
Basshacker Tempo-synced used in this demo (on drums), used in this demo (on bass)	Grain Beats used in this video	Outbursts	Stretch And Warp
Beat Freezer used in this video	Grain Pearls used in this demo	Particle Storm	Stretched Shadows
Beat Washer Tempo-synced offset modulation used in this demo	Grain Scape	Particle Stranger	Stumble Beats
Big Chunks	Grain Scape Reverse	Past Tense	Subway Steps Tempo-synced used in this video
Both Ways	Half Time Licks	Penta Bits	Suspended Arp tempo-synced, ascending arpeggio, no triads used in this video

1	2	3	4
Camel Dance tempo-synced	Halftime Parrot Tempo-synced freezer used in this video	Penta Partials used in this demo	Synced Disperser Tempo-synced (filter bug, re-select HP 24 filter)
Carousel	Ladder Arp tempo-synced	Pentaverse switches between pentatonic minor/major scale every 2 bars, M2 adds modulated grain delay	Syncopation
Chill Gate	Lead Mangler used in this video	Personal Chaos	Theme Shifter
Copeland Tempo-synced Glitch used in this demo (on drums/ Rhodes)	Linear Freeze	Pitch Ramp	Tonal Time Transform
Diminished Cycle	Living Grains	Pitch Seq 01 Tempo-synced	Trash And Turf M1 -> octave transpose (Drums, Bass, Guitar)
Dispersed used in this demo	Major Minor Vamp temposynced, vamping between major and minor chord scale, triple-based, control vamp speed with M2	Pitch Seq 02 Tempo-synced	Tremolo Swells tempo-synced used in this demo (on flageolet guitar)
Dronemaker	Meandering	Pitch Seq 03 Tempo-synced	Triplet Grains
Dub Steps Synced stepper modulates synced density/size and shape, M1 controls pitch (middle position = no transposition), M2 controls feedback of two delays and Barber phaser.	Melancholy Ramp M1 sets range of the pitch modulation (minor chord) via step modulator 2.	Put It In The Freezer 1 tempo-synced freezing, change re-trigger size with M1	Triplet Gremlins tempo-synced
Dubbed World	Micro Mayhem used in this video (2 of 2)	Put It In The Freezer 2 a more quantized version	Unexpected
Ethanol tempo-synced mayhem	Minor Shadow	Random Waves	Wahwah Grains envelope follow modulates LP filter cutoff
Event Tunnel eternal Feedback used in this video	Minor Stutter used in this video	Reverse Curtain tempo-synced	Wasp Speed tempo-synced, triplet-based
Fat Doubler	Minor Tale	Reversed World used in this video	Wobble Cloud used in this video
Feedback Matters Reversed with some chaos	Monstergliss	Rhodes Processor reverse FX	Wounded tempo-synced modulations, self-resonating grain delay
			Zone Gater tempo-synced gated FX used in this demo (on pad)

Please enjoy the presets!

Simon Stockhausen, July 12 - 2020