Preset Bank Edgy Scapes for Filterscape © 2011 Simon Stockhausen

Installation

After unzipping the zip-file you received just drag the the folder „Edgy Scapes" to the following locations:

Windows:	PathToDataDirectory/Filterscape.data/Presets/Filterscape/
Mac:	MacHD/Library/Audio/Presets/u-he/Filterscape/
or use the User Directory:	User/Library/Audio/Presets/u-he/Filterscape/

Licence agreement and terms of usage

This license agreement is between you (the licensee) and me (Simon Stockhausen). As these are patches for a FX Plug-In and not a Sampler or Synth let's keep it very simple:

1.) The licensee must not distribute the patches from **Edgy Scapes** in any commercial, free or otherwise product. You can use these patches in your music and sound design work and produce audio files with them which you can distribute and sell in any way.

2.) The license to the Preset Bank **Edgy Scapes** may not be given away or sold.

Description

Edgy Scapes will spice up Loops, Keyboards, Pads and Instruments creating mostly rhythmical and temposynced textures but also some weird and unpredicatble stuff, great for soundscapes and electronic effects. I programmed the presets by inserting the Plug-In directly on the instrument track so if you're planning to use the Plug on a Bus you might want to adjust the overall output level and delay mix setting to taste. Many patches use the envelope follwer, depending on the level and structure of the input signal you might have to adjust the settings in the enveloper section. Some patches are self resonating and can cause feedback loops depending on the input signal, I marked these in the patchlist.

Patch List

There are 50 original patches and 25 variations. The original preset is marked with an „org" and the variations are marked with „var". Please enjoy these patches!

- 1A.) Alternator org
- 1B.) Alternator var (Drums)

- 2.) Arpeggio Enhancer
- 3.) Bass Crunkifyer

- 4A.) Bass Monster org
- 4B.) Bass Monster var1
- 4C.) Bass Monster var2

- 5A.) Beatshifter org
- 5B.) Beatshifter var

- 6.) Bubble Trip

- 7.) Crush your Beatz

- 8.) Delay Morpher

- 9.) Descending Space (watch out for the feedback!)

- 10A.)Destructor org (watch out for the feedback!)
- 10B.) Destructor var (watch out for the feedback!)

- 11.) Dotted Surrealism

- 12.) Envelope Chaser

- 13.) Fast Waltz

- 14A.) Filter Combs org
- 14B.) Filter Combs var

- 15A.) Filter Enveloper org
- 15B.) Filter Enveloper var

- 16A.) Follow the Groove org
- 16B.) Follow the Groove var

- 17.) Groove Maker

- 18A.) Heavenly Waves org (Triplets)
- 18B.) Heavenly Waves var (Straight)

- 19A.) Key Animator org
- 19B.) Key Animator var

- 20.) Long Filterlays

- 21.) Long Mangler

- 22A.) Loop Lover org
- 22B.) Loop Lover var (+Delays)

- 23.) Loop Twister

- 24.) Nervous Scape

- 25.) Nervous Repetitions

- 26A.) Notch Morpher Triplets (org)
- 26B.) Notch Morpher Straight (var)

- 27.) Pad Monster

- 28.) Pad Pulsator

- 29A.) Pad Sweeper org (Straight)
- 29B.) Pad Sweeper var (Triplets)

- 30A.) Pan Cruncher org
- 30B.) Pan Cruncher var1
- 30C.) Pan Cruncher var2

- 31.) Random Scaper

- 32A.) Reso Puncher org
- 32B.) Reso Puncher var

- 33.) Rising Scape

- 34.) Rising Stars

- 35.) Scratcher

- 36.) Shimmer Shifter

- 37A.) Slow Morphscape org
- 37B.) Slow Morphscape var1
- 37C.) Slow Morphscape var2
- 37D.) Slow Morphscape var3

- 38.) Slicer

- 39.) Snare Mill

- 40.) Talking Drums

- 41.) Transitions

- 42.) Triplet Morpher

- 43.) Triplet Rider

- 44.) Triplet Space

- 45A.) Triplet Stepper org
- 45B.) Triplet Stepper var

- 46.)Unpredictable

- 47A.) Warbleshmorble org
- 47B.) Warbleshmorble var

- 48.) Wawa Scape

- 49.) Wobble Kicker

- 50A.) Woodhacker org
- 50B.) Woodhacker var (self resonating)