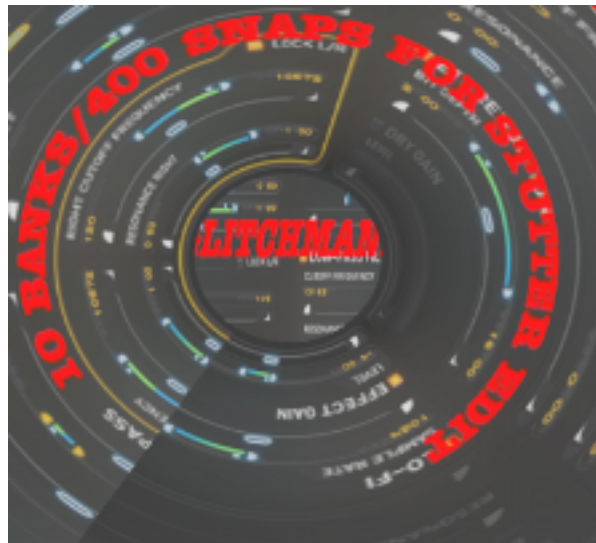


Preset Bank Glitchmania for Stutter Edit © 2011 Simon Stockhausen



Installation

After unzipping the zip-file you received just drag the the folder „Glitchmania“ to the following location:

Windows:

My Documents/iZotope Stutter Edit Presets/

Mac:

User (you)/Documents/iZotope Stutter Edit Presets/

This folder contains 15 Subfolders which will appear in the Preset Manager once installed:



Licence agreement and terms of usage

This license agreement is between you (the licensee) and me (Simon Stockhausen). As these are patches for a FX Plug-In and not a Sampler or Synth let's keep it very simple:

- 1.) The licensee must not distribute the patches from **Glitchmania** in any commercial, free or otherwise product. You can use these patches in your music and sound design work and produce audio files with them which you can distribute and sell in any way.
- 2.) The license to the Preset Bank **Glitchmania** may not be given away or sold.

Description

15 thematic snapshot-sets with +40 (3-4 octaves) snapshots each ranging from temposynced madness for glitching up loops and beats to otherworldly electronic textures for processing instruments, vocals and synths. Of course you can use any of the sets for any kind of Audio material, I just had a certain audio material in mind when programming this Bank and only used this kind of audio input while programming the sets, so I don't know yet what e.g. the Voice Glitcher-Set will do to drums as I haven't tried it yet and only used voices and vocals during the creation. Depending on the Audio material sent into SE, random clicks can occur, I tried to eliminate those as much as possible. All Snaps are programmed 100% wet, using a Bus to sidechain the Audio into the Plug-In.

Content

The Snaps in all Sets start are mapped from C2 upwards, all the Pitch-Glitch-Sets start at C1 and reach to B6 as there are 72 snaps in each of those sets.

The 15 snapshot-sets:

Grab the Modwheel-Set - stuttering madness controlled with the Modwheel. Buffer positions in this set are controlled by the Modwheel (and everything else as well of course) unless they are set to a locked/fixed value. If you don't move the Modwheel (but you should) the Gestures will play through their entire length as usual. 41 Snaps are available.

Instrument Mangler-Set - twist, destroy and crunkify your instrument tracks. 41 Snaps are available.

Pad Animator-Set - animation for pads and drones. 40 Snaps are available.

Pan Stutter-Set - stuttering stereo madness. 41 Snaps are available.

6 **Pitch Glitch-Sets** with arpeggios, 2 tonalities with various scales like pentatonic, major7 and minor 7, diminished and wholetone and various intervals in each sub-set:

C/G - C#/G# - D/A - D#-A# - E-B - F/F# 36 (almost) identical snaps for each tonality

Sci-Fi World-Set - otherworldly FX, mainly unsynced. 40 Snaps are available.

Sync Party-Set - your beats will love this! 41 Snaps are available.

Tripletmania-Set - all snaps are triplet based. 41 Snaps are available.

Voice Glitcher-Set - snaps for vocal madness (and everything else I suppose). 41 Snaps are available.

Xtreme Buffers - snaps with extreme buffer settings. 42 Snaps are available.